

1. Bash Shell Features (Update 1)

shell builtins, redirection, operators, variables, functions

bash Features

- **Command Interpreter, Processor and Language (for rapid prototyping)**
- **Customized environments via (.bash_profile, .bashrc) initialization files**
- **Capture frequently used commands via history, aliases, scripts and functions**
- **Uses scripts for replicating commands repeatedly on multiple files**
- **Common user environment by System Administrators**
- **Allows periodic, scheduled tasks in scripts to run**
- **Does Command Completion**

bash Features (2)

- Unique bash facilities:
 - long (word) options [**ls --help**]
 - POSIX mode & conformance [e.g. **printf ; set -o posix {or --posix}]**
 - Regex Character Classes { **[[:alpha:]]** }
 - Command arithmetic
{ for ((expr1;expr2; expr3)); do commands; done }
 - functions, variables share name space
 - **\$'...'** and **\$"..."** quoting for strings
 - Arrays of unlimited size
 - **!** reserved word
 - ****** arithmetic exponentiation operator
 - Redirection **&>** for STDOUT and STDERR (= **> file 2>&1**)
 - Prompt (**\$PS1**) expansion with backslash escapes and command substitution
 - here string input redirection **<<<** facility
- See tiswww.case.edu/php/chet/bash/FAQ

bash Responsibilities

- Run Startup files, set global variable values
- Interpret the commandline
- Do variable substitution
- do file name expansion (wild cards)
- Set up I/O redirection
- Set up unnamed pipes between commands
- Execute commands and programs
- Execute complete, built-in interpreted programming language scripts

Sample Command Manipulations

- Delay scripts with **sleep**, **wait**
 - \$ **sleep** *{No. of seconds}*; **command/script**
 - \$ **wait** [*process id*]; **command/script**
- Schedule scripts with **at** (**cron** shown elsewhere)
 - \$ **at** [-t *timeformat*] -f **./myscript**
- Repeat scripts with **watch** and **!#** Event Designator
 - \$ **watch -n 5 free -m # 5 second repeats**
 - \$ **watch -d 'ls -l | grep -F katz' **
show differences each time
 - \$ **command/script; #! # repeats current line once**

2. Keyboard MetaCharacters

^C ^D ^Z <ESC> ^V ^H ^?

Keyboard Shortcuts (vim)

- Enable vim keyboard shortcuts:
\$ **set -o vi # all vim commands **
work on current commandline
- **~/.bash_history** history list allows command reuse.
- **<Ctrl-Z>** Suspend foreground command; **fg** resumes it.
<Ctrl-C | \> Kill current job (not bash)
<Ctrl-D> Kill current login session
<Ctrl-H> Erase last Character
<Ctrl-W> Erase last Word
<Ctrl-?> Erase line so far
<Ctrl-S> Stop (Freeze) output
<Ctrl-Q> Start (unfreeze) output
<Ctrl-V> Take next char literally

command	meaning
[<esc>]{- or j}	go up history list
{+ or k}	go down history list
h, l	move cursor left, right
A	Insert at end of line
0, \$	go to 1st, last character
i, a	insert before, after cursor
x	Delete Char under cursor
cw	Change Word
<Ctrl-T>	swap last 2 chars.
u	undo last shortcut

stty and tset Commands

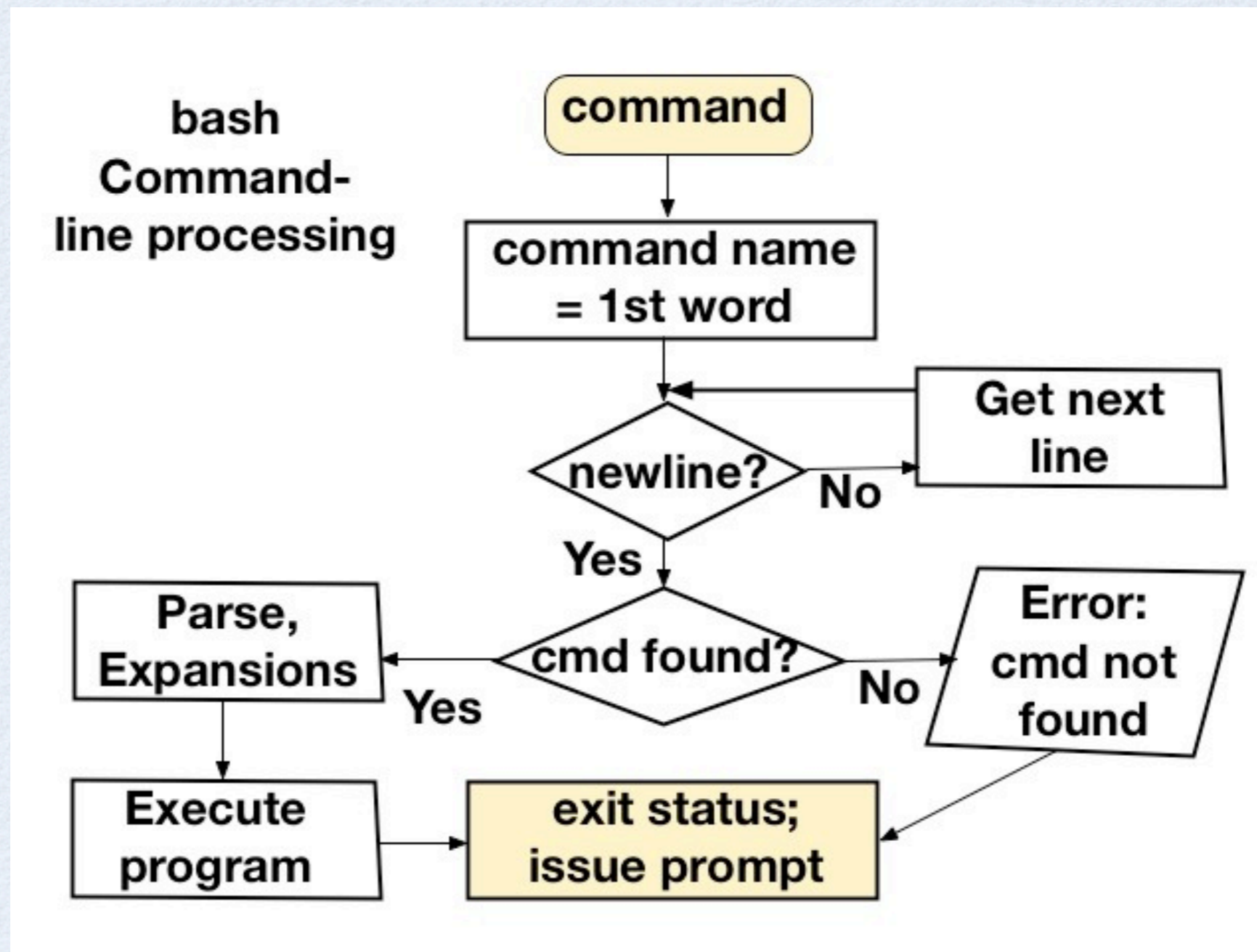
- **stty (1)** Displays or changes terminal line settings.
\$ stty -a # shows all settings
- **tty (1)** Shows what tty port you are connected to
- **\$ stty sane # resets terminal to default settings**
- **tset (1)** initializes terminals based on terminal type.
- **To restore terminal functionality, type:**
<Ctrl-J>tset | reset<Ctrl-J> # <Ctrl-J> is a line feed
- **To reset the environment variable TERM, type:**
\$ eval `tset -s` # Can also put in .bash_profile

Commands as Symbols

Symbol	Synonym	Command Meaning
<code>()</code>	<code>bash</code>	Start a subshell within a commandline as a group of commands
<code>\$()</code>	<code>`command`</code>	Command Substitution
<code>(())</code>	<code>let</code>	Arithmetic evaluation; expression includes an '=' sign
<code>\$(())</code>	<code>, ,</code>	Arithmetic expansion (excludes '=' sign) with substitution of result
<code>[]</code>	<code>test</code>	Test arithmetic or relational expression as true or not
<code>[[]]</code>	<code>test</code>	Test arithmetic, string or relational expression as true or not

3. Customizing bash

bash Commandline processing



Initialization (Startup) Files

- There are 3 kinds of bash shells:
 - **Interactive login shell** [note: `-bash` in `ps`] via (virtual) console or via `ssh`
 - **Interactive non-login shell** via `gnome` or `kde` terminal
 - **Non-interactive shell or subshell** [scripts, invoking a subshell]
- The login process looks for startup files for all users containing commands in `/etc/profile`, `/etc/inputrc`, `/etc/profile.d/*bash*` and customized for you in `~/.bash_profile`, `~/.bash_login`, or `~/.profile`. For a subshell, `~/.bashrc` is run
- When you logout, bash issues commands in `~/.bash_logout` [e.g. cleanup and temp file removal]

bash Aliases U1

- alias is a (short) command name for a commandline
- Form: `$ alias [name[='commandline']]`
Alt Form: `$ alias [name[="commandline"]]`
Use this for variable and command substitution
- Antidote: `$ unalias name`
- An Alias never replaces itself, but: `$ alias ls='ls -Fa'`
- Aliases can be nested: `$ alias lssum='ll | wc -l'`
- To temporarily suspend an alias, (e.g. ls) use:
`$ \ls` or `$ /fullpath/ls`
- Example: `$ alias r='fc -s '`
`$ alias lss='ls -las '`
`$ r lss # repeats last command starting with lss`

4. bash Variables

var \$var \${var} \${array[*]} PATH PS1 SHELL TERM

Environment Variables

- **Variable** = a named container of (string) data (single value).
Environment (global) (uppercase) Variables with values available in (login) shell on down; **Local** (lowercase) variables with values available only in shell they are defined in.
- **Variable Names:** 1st character **[A-Za-z_]**; other characters **[A-Za-z0-9_]**
Define by name; Reference with \$ prefix. (**var=1; echo \$var**)
Note: setting a variable only for a script: \$ **var=1 script.bash**
- Defined variables are local unless exported.
\$ **var="one two three" ; read newvar # [local]**
\$ **echo \$var \${newvar} # display variable value**
\$ **export var newvar # global in future subshells**
\$ **export var="four five six" >> ~/.bash_profile #global, in all future Login shells (and on down)**

Environment Variables (2)

- Nullify value of variable
`$ unset $newvar # remove variable value, set it to null but retain variable name`
- Make variable definitions available for all login sessions
`$. ~/.bash_profile # same as: source ~/.bash_profile`
`# Run the above command instead of logging out and back in`
- `$ env | less # view current values of global variables`
`$ declare -p | less # view names of all variables and their scope`

Customizing Primary Prompt

- Primary Prompt initial setting in /etc/bash.bashrc
`PS1="${USER}@${HOST}:${PWD}> "`
`$ echo $PS1`
`katz@linux-lwsr:~>`
- Customizing PS1 in ~/.bash_profile
`export PS1="\[$(ppwd)\]\u@\h:\w [\!] >"`
`BLUE="\[\e[1;34m\]"; NORMAL="\[\e[0m\]";`
`RED="\[\e[1;31m\]"`
`export PS1="\[$(ppwd)\]$BLUE\u$NORMAL@\h:`
`$RED\w$NORMAL [\!] >"`
`$ echo $PS1`
`katz@linux-lwsr:~ [331]>`

Global Variable Meanings

- `PATH=/home/katz/bin:/usr/local/bin:/usr/bin:/bin:/usr/bin/X11`
only directories bash will look for command names
`PATH=$PATH:new_dir` # appends new_dir to PATH
- `HOSTNAME=linux-lwsr.site`
- `SHELL=/bin/bash`
- `TERM=xterm`
- `LOGNAME=katz`
- `PWD=/home/katz`
- `_=/usr/bin/env` # last word of last command
- `PS1=" \u@\h \W [\!] \$ "` # See previous slide

Quoting

- `\` makes the next character ordinary
 - `\$` makes `$` not special; (`\\` becomes `\`)
- `'...'` prevents any bash interpretation
- `"..."` prevents any bash interpretation except variable evaluation, command substitution and backslashes (`\`)
- ``...`` { back quotes } or `$(...)` command substitution executes the command within and its result replaces the back quotes. bash then runs the entire modified commandline. Use `\` ... \`` for 1 level of nesting.

Special Variables

- Variables can have 3 states:
 - it doesn't exist, [=disabled or unset]
 - it exists, but is empty (“”) [=enabled or set]
 - it exists, and is not empty [=enabled or set]
- **Positional Parameters (Commandline arguments):**
\$0 [= shell/script name] \$1 \$2 ... \$9 \${10} \${11}...
Assign values via builtin **set** or in script arguments
\$ set -- hi there how are you? ; echo \$0 \$1 \$2 \$3 \$4 \$5
- **Special Parameters:** **\$#** argument list count
 \$* concatenated arguments **@\$** same as **\$*** but quoted args
 \$! last background Process ID **\$\$** current Process ID
 \$_ rightmost word (non-command) of previous line
 \$- shows options of the session login shell

Special Variables (2)

- **String Operators in Variables**

`${var:-word}` var exists, not null, value, else word

`${var:+word}` var exists, not null, word else null

`${var:=word}` var exists, not null, value, else var=word
(persists)

`${var:?[mesg]}` var exists, not null, word else error message

`${var:offset:length}` return substring starting at offset and
up to length characters

`${#var}` the number of characters in var's value is output

- **Examples: \$ echo \$var; echo \${var:-A1} # outputs A1**

`$ var=25 echo $var; echo ${var:+true} # outputs 25 true`

`$ var="" echo $var; echo ${var:?""not set"} # outputs not set`

`$ var=abcdefg echo $var; echo ${var:2:4} # outputs abcdefg`

Special Variables (3)

- **Pattern Matching String Operators (? * [] wildcards used)**
 - `${var#pattern}`** output var value minus shortest beginning pattern
 - `${var##pattern}`** output var value minus longest beginning pattern
 - `${var%pattern}`** output var value minus shortest ending pattern
 - `${var%%pattern}`** output var value minus longest ending pattern
 - `${var/pattern/string}`** longest match to pattern in value is replaced by string once (#, % used as anchors)
 - `${var//pattern/string}`** longest match to pattern in value is replaced by string for all matches (#, % used as anchors)

Special Variables (4) U1

- **Examples:**

```
$ var=/home/katz/long.file.name
```

```
$ echo ${var#/h*/} # outputs katz/long.file.name
```

```
$ echo ${var##/h*/} # outputs long.file.name
```

```
$ echo ${var%.*} # outputs /home/katz/long.file
```

```
$ echo ${var%%.*} # outputs /home/katz/long
```

```
$ echo ${var/[aeiou]/X}
```

```
/hXme/katz/long.file.name
```

```
$ echo ${var//[aeiou]/X}
```

```
/hXmX/kXtz/lXng.fXlX.nXmX
```

bash Type Variables

- **declare** builtin command options
 - a variable is an indexed array
 - A variable is an associative array
 - f name is a function, not a variable
 - i variable is an integer
 - r variable is a constant (readonly)
 - x variable is global (exported)
- List each variable by type:
\$ **declare -a |A|f|i|r|x # choose one option**
- Example: \$ **declare -rx pi=3.1415927**

bash Array Variables

- Define indexed arrays:

```
$ declare -a flower='([0]="rose" [1]  
="daisy" [2]="violet")'
```

```
$ flower=(rose daisy violet) # Alt. Def.
```

```
$ echo ${flower[*]} # to display values
```

- Define associative arrays:

```
$ declare -A fish='([smelt]="3" [salmon]  
="6" [tuna]="8")'
```

```
$ echo ${fish[*]} # to display values
```

5. Functions

`name() function name()`

bash Functions

- 3 ways to define:
 - > **name() { command; ...; return; }**
 - > **function name { command; ...; return; }**
 - > **name()**
{
command
...
return
}
- **Functions and calling programs share the same shell**

bash Functions (2) U1

- Function names also share variable name space
- Define in memory on commandline; evaluate (run) by invoking name as a command
- Save in a file and define in memory via
`$./functionfile # reuse between login sessions`
- `$ export -f functionname # reuse for future shells`
- Show Functions (typeset obsolete):
`$ declare -F # show [declare -f] names only`
`$ declare -f # shows names and definitions`
- Remove Function
`$ unset -f name`

Function Examples

- **Directory:** `mcd() { mkdir -p $1 ; cd $1; }`
- **Selective Lists:** `lselect() { find . -type f -iname '*.${1}' -exec ls -l {} \; ; }`
- **Create random password:** `rpass() { cat /dev/random | tr -cd '[:graph:]' | head -c ${1:-12}; echo; }`
- **Get IP address of a given interface:** `getip() { /sbin/ifconfig ${1:-eth0} | awk '/inet addr/ {print $2}' | awk -F: '{print $2}' ; }`

Function Examples (2)

- Surveillance function

```
wait_for_user()  
# wait for a user to log in on this system  
# usage: wait_for_user userid repeattime  
until who | grep "$1" > /dev/null  
do  
sleep ${2:-30} # default time=30 seconds  
done  
return  
}
```

6. Manipulating Commands

```
history fc -l <esc>- r
```

bash Command History

- **bash History:** maintains a list of recently issued commandlines (events) that offers a quick way to repeat or edit and rerun past commands.
- **Your Command History stored in file:**
`.bash_history`
- **Advantages:**
 - keeps a recent record of your session
 - lets you (modify and) rerun past commands
 - lets you review commands having errors

bash Command History (2)

- History Variables:
HISTSIZE=1000 Maximum No. of events saved during a login session
HISTFILE=~/.bash_history History file path
HISTFILESIZE=1000 Maximum No. of events saved between login sessions
- Display history file contents:
\$ history [start [end]] # or run fc -l
- Edit command(s) in history file contents and run result:
\$ fc [start [end]] # vim editor default else use fc -e vim
- Repeat last command:
\$ r [pattern=replacement] [command | event No.]
an alias for running fc -s; can also type !!

bash Command History (3)

- **Command-Line Event Designators**

Designator	Meaning
!	Starts a history event
!!	previous command
!n	Command No. n in history
!-n	The nth preceding command
!string	Most recent command starting with "string"
!?string[?]	Most recent command containing "string"
!#	Repeat current command typed so far
!{event}	Isolate event designator

bash Command History (4)

- **Argument Word Designators**

Designator	Meaning
n	Nth word; word 0 = command
^	First word = 1st argument
\$	Last word (argument)
m-n	All word in range word m through word n; missing m means 0
n*	all words from word n to end of line
*	all words but command name (=1*)
%	word matched by most recent ?string?
^pat^rep^	short for [g]s/old/new/

7. bash Option Behavior

bash Options

- Login bash shell is called with certain options. Use `$-` to view current option letters:
`$ echo $- # h=hash commands, i=interactive shell, m=job control on B=brace expansion H=history expansion.`
`himBH`
- To enable commandline editing, type: `set -o vi`
- See `set` options gnu.org/software/bash/manual/html_node/The-Set-Builtin.html and `shopt` options gnu.org/software/bash/manual/html_node/The-Shopt-Builtin.html

bash Settings

- To show global variable names and values, use:
`$ [print]env | less`
- To show or modify global variable values in the current shell or for a subshell, use:
`$ env [-i | -u name] [-] [name=value]...[commandline]`
- Example:
`$ cat display_xx`
`echo "Running $0"`
`echo $xx`
`$ env xx=process ./display_xx # Alt.: xx=process ./display_xx`
`Running ./display_xx`
`process`

8. Reading, Writing, Modifying Strings

expr

bash String Manipulation

- **String Length variations:**
 - **\$ echo \${#string}**
 - **\$ expr length \$string**
 - **\$ expr "\$string" : '*'**
 - **\$ echo \$string | expr \$(wc -c) - 1**
- **expr built-in form-string manipulation:**
 - expr STRING REGEXP**
 - expr match STRING REGEXP**
 - expr substr STRING POS LENGTH # POS is 1-based**
 - expr index STRING CHARS # 0 if no CHARS found**
 - expr length STRING**

9. bash Expansions

arithmetic relational command substitution brace
substitution

bash Filename Expansion

- **File name Expansion (wildcards)**

Symbol	Meaning	Example
?	Represents any single character	echo ? a?a
*	Represents zero or more characters	ls * ls *.txt
[], [!] [:class:]	Represents a list or range of characters (! means not)	ls [aeiou]* ls *.*[a-z0-9]
{ }	alternatives list	cp {*.doc,*.pdf} ~ echo a{b,c}d

Extended Filename Expansion

- **Extended Pattern Matching**

Symbol	Meaning	Example
<code>?(pat1 ... patn)</code>	0 or 1 of a pattern collection (+ null)	<code>\$ ls ?(x y1)</code> <code>x</code>
<code>@(pat1 ... patn)</code>	Exactly 1 of a pattern out of n	<code>\$ ls @(x y1)</code> <code>x</code>
<code>*(pat1 ... patn)</code>	0 or more of a pattern collection	<code>\$ ls *(x y1)</code> <code>x xx xxx xxxx</code>
<code>+(pat1 ... patn)</code>	1 or more of a pattern collection	<code>\$ ls +(x y1)</code> <code>x xx xxx xxxx</code>
<code>!(pat1 ... patn)</code>	Any pattern except these	<code>\$ ls !(z1 y1)</code> <code>x xx xxx xxxx</code>

Arithmetic Operators

- Used in **expr** and **let** [same as] **(())**
- Symbols: {+, -, *, /, %, **, =, +=, -=, *=, /=, %=, <<, <<=, >>, >>=, &, \$=, |, |=, ~, ^, ^=, !, &&, ||, ',' }
- See tldp.org/LDPabs/html/ops.html

bash Numeric Constants

- bash exclusively uses integer arithmetic, not decimal numbers
- Recognizes Octal numbers (Leading 0), Hexadecimal numbers (Leading 0x), other `BASE#NUMBER` ($2 \leq \text{BASE} \leq 64$) ($[01] \leq \text{NUMBER} \leq [0-9a-zA-Z@_]$)
- See tldp.org/LDP/abs/html/numerical-constants.html

bash (()) Construct

- Provides arithmetic expansion and evaluation
- “ = “ permitted inside (())
“\$” not required inside (())
- Relational operators (<=, >=, <, >, ==, !=)
- Pre and Post variable Increment ++ --
\$ **a=1; echo \$((++a*2)) # 4**
\$ **a=1; echo \$(((a*2)++)) # 3**
\$ **a=1; echo \$((--a*2)) # 0**
\$ **a=1; echo \$(((a*2) --)) # 1**
- ? : trinary operator \$ **a=2; echo \$((t = a>0?1:-1)) # result =1**
- See <tldp.org/LDP/abs/html/dblparens.html>

Operator Precedence U1

- Arithmetic and Relational Expressions are evaluated using precedence order (e.g. Please Excuse My Dear Aunt Sally mnemonic standing for: Parenthesis, then exponents, then multiplication or division, then addition or subtraction)
- **\$ echo \$((5+3*4)) # Result=17, not 32**
- See Table tdlp.org/LDP/abs/html/opprecedence.html

Comparison Operators

- Use `[]` or `[[]]` to compare strings; Use `(())` to compare numbers
- The result or status of any Linux command is: 0 means successful; non-zero means unsuccessful
- View the result via `$ echo $?` immediately after the linux command
But: `((n))` is successful if $n \neq 0$, unsuccessful if $n = 0$

Comparison Operators (2)

- test and []

Symbol	Meaning: true status if
<code>n1 -eq n2</code>	two numbers are equal
<code>n1 -ne n2</code>	two numbers are not the same
<code>n1 -gt n2</code>	n1 is bigger than n2
<code>n1 -lt n2</code>	n1 is less than n2
<code>n1 -ge n2</code>	n1 is at least as big as n2
<code>n1 -le n2</code>	n1 is at most as big as n2
<code>!</code>	not
<code>-a</code>	Boolean AND
<code>-o</code>	Boolean OR
<code>-z s1</code>	string length is 0
<code>-n s1</code>	string length more than 0
<code>s1 = s2</code>	both strings are identical
<code>s1 != s2</code>	each string is different than the other
<code>s1</code>	string is not the null string (empty)

Comparison Operators (3)

- **[[]] Comparisons**

Symbol	Meaning: true status if
<code>s1 = s2</code>	both strings are identical
<code>s1 = w.c.pattern</code>	strings matches wild card attern
<code>s1 != s2</code>	each string is different than the other
<code>s1 != w.c.pattern</code>	string doesn't match wild card pattern
<code>s1 > s2</code>	s1 follows s2 in alphabetical order
<code>s1 < s2</code>	s1 precedes s2 in alphabetical order
<code>-z s1</code>	string length is 0 (null string)
<code>-n s1</code>	string length larger than 0

Command Substitution

- Uses Linux to produce commandline ingredients
- Form: `$(command)` {equivalent to `` command ``}
- Command Substitutions may be nested to arbitrary levels since `(` different than ```. They always start a subshell
- Example:
`$ echo Today\'s date and time are $(date).`
Today's date and time are Fri Aug 8 08:32:19 PDT 2015.
- See tldp.org/LDP/abs/html/commandsub.html

Process Substitution U1

- **Process Substitution** sends the output of one or more processes to the stdin of another process.
- **Form:** A command list is enclosed in parentheses:
>(command_list) # ; separator for list items -- stdout
<(command_list) # stdin
- **/dev/fd/<n>** is used to transfer stdout to stdin. No subshell is started with this kind of substitution.
- **Examples:**
\$ **wc <(cat bashman) # lines, words, chars**
 7748 42256 314136 /dev/fd/63
\$ **wc <(cat bashman; echo today)**
 7749 42257 314142 /dev/fd/63
\$ **diff <(ls \$firstdir) <(ls \$seconddir) # compare 2 dirs.**
\$ **comm <(ls -l) <(ls -al) # compare options output**
- See tldp.org/LDP/abs/html/process-sub.html

Brace Expansion U1

- Forms: {a, b, c} # smallest list is: {,}
{1..10} or {a..z} or {M..A} # 1st 10 integers, all letters, reversed order of letters
- Brace Expansions may be nested. Strings are produced, not filenames.
\$ echo a{A{1,2},B{3,4}}b
aA1b aA2b aB3b aB4b
- See linuxcommand.org/lc3_lts0080.php

Numerical Calculation

expr let (()) bc dc awk

Integer Arithmetic

Symbol	expr	let	(())
+	expr 3 + 5	let R="3 + 5"	((R = 3 + 5))
-	expr 5 - 3	let R=5-3	((R=5-3))
*	expr 3 * 5	let R='3 * 5'	((R = 3 * 5))
/	expr 5 / 3	let R="5/3"	((R=5/3))
%	expr 5 % 3	let R="5%3"	((R=5%3))
**	NA	let R="3**5"	((R=3**5))
++, --	NA	let R=++var; let S=var--	((R = var++)); ((S = --var))
+=, -=, *=, /=	NA	let R=var+=1; let S=var-=2	((R = var*=3)); ((S = var/=4))

Decimal Arithmetic

- **bc (1)** uses decimal arithmetic with arbitrary precision results on the command line or interactively.
- Arithmetic symbols are the same except for **^** replacing ****** for exponentiation
- Standard functions are: **scale**, **length**, **read** and **sqrt** ($=n^{1/2}$; use fractional exponents for higher roots)
- Use: **\$ echo "scale=2; 3*17.5" | bc # or echo "3*17.5" | bc -l**
52.5
- Use: **bc -l <<< "3.4+7.0/8.0-(5.94*3.14)" # Here string example**
-14.376600000000000000000000
- Add **calc()** function to **~/.bashrc** :
calc(){ printf "%.2f\n" \$(echo "\$@" | bc -l); } # 2 place rounding
\$ calc 2+3*8/7 # means: 2 + (3*8)/7
5.43
- See [<shell-tips.com/2010/06/14/performing-math-calculation-in-bash/>](http://shell-tips.com/2010/06/14/performing-math-calculation-in-bash/)

Decimal Arithmetic (2)

- **dc (1)** a “reverse polish” desk calculator used by **bc** or scripts rather than humans.
- unary minus sign is an underscore.
- Example: $\sqrt{((1234*2)-468)/2}$ to 10 places
\$ **dc <<< “1234 2 * 468 - 2 / 10 k v p”**
31.6227766016
- See computerhope.com/unix/udc.htm

Decimal Arithmetic (3)

- **awk (1)** offers C-like arithmetic operators to evaluate expressions in its 'pattern' and/or {action sequences }
- **Examples:**
 - \$ **awk 'NR % 2 == 0' /etc/passwd #shows even numbered lines**
 - \$ **awk 'END {printf "%5.10f", sqrt(((1234*2)-468)/2); }'**
anyfilename
31.6227766017
- See <[funtoo.org/Awk by Example Part 1](http://funtoo.org/Awk%20by%20Example%20Part%201)>

bash Control Flow Commands

if then else for while until do done case esac select

if then else command

- Command-lists can't be empty
- Forms:
if command-list; **then** command-list1; [**elif** command-list2; **then** command-list3; **else** command-list4;] **fi**
- **if** command-list
then
 command-list1
[**elif**
 command-list2
then
 command-list3
...
else
 command-list4]
fi

Conditional Logic Example

- **Example:**
\$ U=userid
\$ if who | grep "\$U" > /dev/null
 then echo Your friend \$U is logged in
 else echo We are \$U-free.
fi

bash Loop Commands

- **for [in] do done** command executes a commandlist in the body of the loop repeatedly, in order to process a series of string values contained in a list of items.
- Forms:
for variablename [in listofitems | or contents of @\$@]
do
 commandlist
done
- Example:
\$ for i in {1..10..2}; do; echo Hello \$i times; done
produces 5 lines of Hello {1,3,5,7,9} times.

bash Loop Commands (2)

- **{while,until} do done** command continues to run **commandlist2** as long as the **commandlist1** is {true (0 status), false (1 status) }
- Form: **while | until** **commandlist1**
do
 commandlist2
done
- Examples: Infinite or Event loop:
\$ **while ((1)); do echo still looping; done**
\$ **until ((0)); do echo still looping; done**

Monitor i's value in a loop:

```
$ i=1; while (( i <= 10)) do; echo i is $i; (( i++ )); done
```

bash Loop Examples

- `$ set apple banana cherry`
`$ while [$# -gt 0]; do echo $1; shift;`
`done`
- `$ lookfor=<userid>`
`$ until who | grep “^$lookfor” >`
`/dev/null; do sleep 60; done`
`$ echo $lookfor has logged on at $(date)`
`$ who`

case Decision Command

- **case in esac** Chooses a commandlist based on evaluation of an expression rather than the status of a commandlist.
- Form: **case** expression **in**
case1) commandlist1 ;;
case2) commandlist2 ;;
*) default commandlistn ;;
esac
- expression, case1, case2, etc are usually strings or variable values

case Example

- Initialization script code segment:

```
USAGE="Usage: $0 {start | stop | restart | condrestart |  
status}"
```

```
case "$1" in
```

```
    start) app start ;;
```

```
    stop) app stop ;;
```

```
    restart) app stop; app start ;;
```

```
    condrestart) if [ "x$(pidof app)" != x ]
```

```
        then stop app; start app; fi ;;
```

```
    *) echo $USAGE; exit 1 ;;
```

```
esac
```

bash Shell Scripts

`#!/$USAGE exit n bash -vx`

bash Scripts

- **Definition:** A text file containing a series of Linux commands to be executed within the context of a bash shell.
- Each line in a script file is a single command except when last character is `\` or `<< word` or command name is part of a multiline command.
- Comments begin after `#` and go to the end of the line
- Line 1 of script: `#!/bin/bash [-oneoption]` directs the Kernel to use the bash program to interpret this script.
- A **USAGE** line defines the variable **USAGE** to show the script name and proper usage. e.g.:
`USAGE="Usage: myscript.bash file1 file2"`
- See bash resource: tldp.org/LDP/abs/html/index.html

bash Script Template

- `#!/bin/bash`
`USAGE="Usage: template.bash"`
`# Program name: template.bash`
`# Author: Robert Katz`
`# Date: August 7, 2015`
`# Purpose: A template for your scripts`
`# Your actual commands go below this line`

`# END OF template.bash (last line of`
`script)`

bash Script Exercise

- 1. Write a shell script (program) named **diet** that displays any file without the first and last **n** lines, where **n** is an integer. Use the following syntax:
\$ diet -n file
Type in the program and test it out.
- 2. Rewrite the **diet** script as a function.

bash Script Exercise Answer (1)

- `#!/bin/bash`
`USAGE="Usage: diet -number filename"`
`# Program name: diet`
`# Author: Robert Katz`
`# Date: 8/3/2015`
`# Purpose: To strip off lines from the top and the bottom of any text file.`
`### Note: For a function, replace 'exit' with 'return' everywhere in the script`

bash script Exercise Answer (2)

- # 1. test that there are 2 arguments
if [\$# -ne 2]
then
 echo \$USAGE; exit 1
fi

2. Store 1st argument in N as an
integer and strip off the leading '-'
declare -i N="{1#-}"

bsh script Exercise Answer (3)

- ```
3. store 2nd argument in FILE and
verify that it exists.
FILE="$2"
if [! -f $FILE]
then
 echo "File not found"; echo $USAGE
 exit 2
fi
```

# bsh script Exercise Answer (4)

- **# 4. Ready to Process. Determine size  
# of FILE  
# How many lines in the entire file?  
COUNT=\$(cat \$FILE | wc -l)  
  
# Last line number to output using head  
LAST=\$(( \$COUNT - \$N ))  
  
# Number of lines to output using tail  
FIRST=\$(( \$LAST - \$N ))**

# bsh script Exercise Answer (5)

- **# 5. Verify that the file is big enough or  
# do not output anything.  
if [ \$FIRST -gt 0 ]  
then  
    head -\$LAST \$FILE | tail -\$FIRST  
fi  
exit  
# END OF diet**

# traps and signals

- **trap** builtin: In a script, **trap** changes the way signals are handled from default script termination. The signal list is produced by **kill -l**.
- **trap** is set for any signal (not **sigkill=9**), which ignores all traps for it
- Forms: **trap #** Lists traps set in current shell  
**trap “ “ signal(s) #** Ignore listed signals  
**trap - signal(s) #** Restore default processing for listed signals  
**trap ‘action’ signal(s) #** Trigger the action to run if signal(s) received
- traps may also be set for 3 fake signals:  
**EXIT** trigger trap action when successful exit occurs  
**ERR** trigger trap action whenever a command has a non-zero status  
**DEBUG** trigger trap action after every command
- Subshells inherit trap commands only to ignore or restore default handling, no customized action.

# trap Example

- **\$ cat trap-1.bash**  
#!/bin/bash  
USAGE="Usage: trap-1.bash"  
# setting traps on INT and QUIT signals  
declare -ix c; declare -ix rt; (( c = rt = 0 ))  
trap "echo Received INT signal c=\$c" SIGINT  
trap "echo Received QUIT signal rt=\$rt" SIGQUIT  
while (( c < 1000000 )); do (( c++));((rt++)); done  
echo "The final answer is \$rt"; exit  
#END OF trap-1.bash  
**\$ ./trap-1.bash &**  
[1] 12345  
**\$ kill -INT %1 # or kill -2 12345 or <Ctrl-C>**  
Received INT signal; c = 1578  
**\$ kill -QUIT %1 # or kill -3 12345**  
Received QUIT signal: rt = 17931066  
The final answer is 500000500000